ARC4 KEY FINDER for RASPBERRY PI 1/2/3/4

<u>Disclaimer</u>: This software must be used on your own radios in your test lab. Do not use this software on radios that do not belong to you, it is illegal in most countries. Check your local legislation.

This software allows you to find the key for Motorola/Hytera/Anytone DMRA EP/ARC4-40.

I am not the author of this software, I explain to you what I understood about how it works.

There are two pieces of software: a 32-bit version and a 64-bit version, depending on the operating system you have on your Rasbperry Pi. The 64-bit version is faster than the 32-bit version.

Verify that the program has execution rights. If it does not have them, set the execution rights, such as:

sudo chmod 777 arc4keyfinder

If the program finds a key, it writes it to the **keys_found.txt** file (the file does not exist and will be created when a key is found). Check that write permissions are possible by the program or run the program in root mode:

sudo ./arc4keynfinder

```
DMR ARC4-40 KEY FINDER Awit Team (c) 2019

1-Motorola DMR Mode 1

2-Motorola DMR Mode 2

3-Anytone DMR

4-Others DMR Mode 1

5-Others DMR Mode 2

6-Quit

Your choice:
```

Anytone:

Enter the 3 frames:

```
DMR ARC4-40 KEY FINDER Awit Team (c) 2019

1-Motorola DMR Mode 1

2-Motorola DMR Mode 2

3-Anytone DMR

4-Others DMR Mode 1

5-Others DMR Mode 2

6-Quit

Your choice:3

Enter AMBE Frame 1/3 : |72475C3ED35C00|
Enter AMBE Frame 2/3 : |59876ABF17BC80|
Enter AMBE Frame 3/3 : |890C356A6C6600|
Enter MI : |12345678|
Enter Start Block (00-FF) : |00|
Enter End Block (00-FF) : |FF|

Use all threads ?(Y/N):
```

The MI, Start Block: 00 and End Block: FF

```
3-Anytone DMR
4-Others DMR Mode 1
5-Others DMR Mode 2
6-Quit

Your choice:3

Enter AMBE Frame 1/3 :|72475C3ED35C00|
Enter AMBE Frame 2/3 :|59876ABF17BC80|
Enter AMBE Frame 3/3 :|890C356A6C6600|
Enter AMBE Frame 3/3 :|890C356A6C6600|
Enter MI :|12345678|
Enter Start Block (00-FF) :|00|
Enter End Block (00-FF) :|FF|

Use all threads ?(Y/N):y

Using 4 threads for key testing.
Thread 0: Processing block: 0
Thread 1: Processing block: 1
Thread 2: Processing block: 3
Thread 3: Processing block: 2
```

You can use all the threads available on your Raspberry Pi: answer Yes

Or all threads minus one: answer **No** (if you want to continue using the Raspberry Pi to do something else).

Motorola:

Enter the 3 frames:

```
3-Anytone DMR
4-Others DMR Mode 1
5-Others DMR Mode 2
 6-Quit
Your choice:1
Enter AMBE Frame 1/3 :|2DF3D1145B7380|
Enter AMBE Frame 2/3 : ADB42EA0AECD80|
Enter AMBE Frame 3/3 : 220A2C851F5100
Enter MI :|B26F7236|
Enter Start Block (00-FF) :|00|
Enter End Block (00-FF) :|FF|
Use all threads ?(Y/N):n
Using 3 threads for key testing.
Thread 0: Processing block: 0
Thread 2: Processing block: 1
Thread 1: Processing block: 2
```

You can stop the search and resume it later. For example, you searched for blocks from 00 to 4F (hexadecimal) and stopped the search and turned off the Raspberry Pi.

Another day you can resume the search from 4F. You put 4F in the start block (you have to put the frames back because the program doesn't keep them in memory):

```
-Anytone DMR
4-Others DMR Mode 1
5-Others DMR Mode 2
6-Quit
Your choice:1
Enter AMBE Frame 1/3 : |2DF3D1145B7380|
Enter AMBE Frame 2/3 :|ADB42E00AECD80|
Enter AMBE Frame 3/3 :|220A2C851F5100|
Enter MI :|B26F7236|
Enter Start Block (00-FF) : |4F|
Enter End Block (00-FF) : |FF|
Use all threads ?(Y/N):y
Using 4 threads for key testing.
Thread 0: Processing block: 4F
Thread 2: Processing block: 50
Thread 1: Processing block: 51
Thread 3: Processing block: 52
```

If the program finds a key, it writes it to the **keys_found.txt** file (the file does not exist and will be created when a key is found). Check that write

permissions are possible by the program or run the program in root mode:

sudo ./arc4keynfinder

How do I get ARC4 frames?

Use DSD-FME.

To get help:

dsd-fme.exe -h

dsd-fme -Z

If you have too many receive errors, DSD-FME allows you to capture directly from an RTL-SDR dongle:

Frequency capture 432.153 Mhz:

dsd-fme.exe -Z -i rtl:1:432.153M:22:-2:12:0:6021

You may need to fine-tune the frequency: 432.151, 432.152, 432.154, 432.155 ...

You can use 2>log.txt to save the screen output to a text file.

dsd-fme.exe -Z -i rtl:1:432.153M:22:-2:12:0:6021 2>log.txt

You must use the first 3 or 18 frames of an ARC4 transmission, but be careful, you have to start at first superframe of the transmission.

It is necessary to ensure that the errors are at 0:

```
AMBE 3CC1708B0DC600 err = [0] [0]
AMBE 46ABCE167E6900 err = [0] [0]
AMBE 279F8ECA6A9900 err = [0] [0]
AMBE CF3C3DE16C6C80 err = [0] [0]

AMBE 90D59D6744A500 err = [0] [1]
AMBE 5804AB45755D00 err = [1] [2]
AMBE 2A5DDD437AD700 err = [0] [2]

AMBE AE02015C53FF80 err = [0] [2]
```

If you have errors: start again, don't waste your time with frames with errors. The ARC4 is very sensitive, a simple error in receiving can prevent the key from being found.

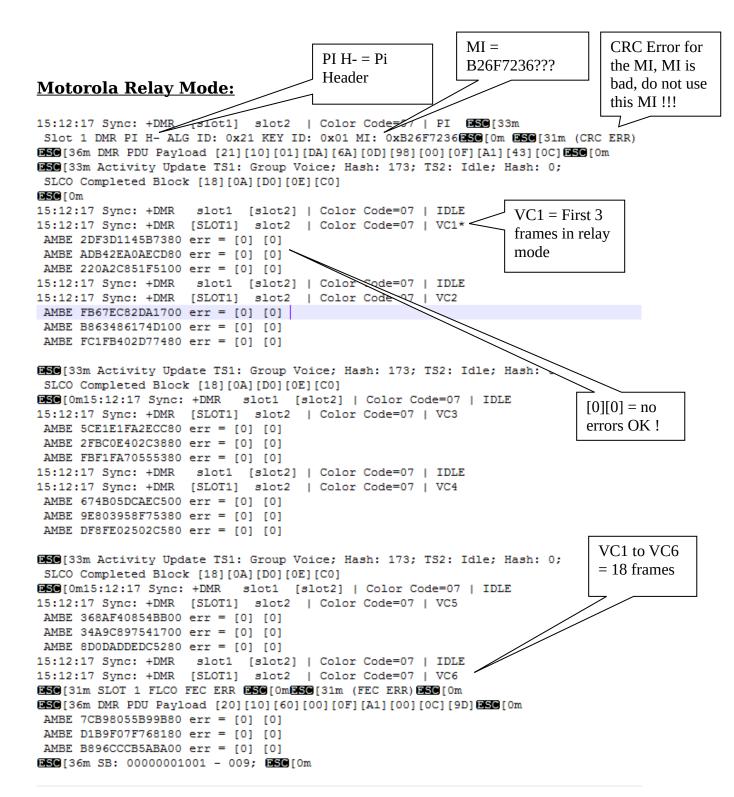
You need to look for the first 3 frames of the first superframe of a transmission or the first 18 frames (for options 4 and 5).

If you capture frames in direct mode, the display by DSD-FME is not the same as if you capture frames in relay mode.

You should always look for "PI H-" (this is the PI HEADER) in the DSD-FME log files, only "PI H-" (not "PI C-"). PIH-=PiNo CRC MI = 12345678**Anytone Direct Mode:** Header error, MI is good! DE/MONO | VLC 09:17:12 Sync: +DMR MS/DM/ SLOT 1 TGT=1 SRC=1 FLO 0x00 FID=0x10 SVC=0x40 Group DMR PDU Payload [00 [10][40][00][00][01][00][00][0 (E0] [97] [2 09:17:12 Sync: +PMR MS/DM MODE/MONO | PI Slot 1 DMR PI H- ALG ID: 0x01 KEY ID: 0x08 MI: 0x12345678 Anytone (0x01) DMR PDU Payload [01][10][0B][12][34][56][78][00][00][01][0D][1% 09:17:12 Sync: +DMR MS/DM MODE/MONO | VC* AMBE 72475C3ED35C00 err = [0] [0]AMBE 59876ABF17BC80 err = [0] [0] AMBE 890C356A6C6600 err = [0] [0] AMBE 58572D5F19C300 err = [0] [0] AMBE 69435B593D6680 err = [0]First 3 frames AMBE 5690608E85BE80 err = [0][0][0] = Ok not errors Anytone Mode AMBE EF61C92DF29C00 err = [0]AMBE DA93A7392F5700 err = [0] AMBE 7A47257F75B980 err = [0] AMBE 91C73A71B50380 err = [0] [0] AMBE 13952486C21380 err = [0] [0]AMBE 1CAF32ED645800 err = [0] [0] AMBE 6AF8CEDBEB2480 err = [0] [0] AMBE D9A5D92E42EC80 err = [0] [0] AMBE C1EFE8034B1000 err = [0] [0] AMBE 77B4CA730C3B00 err = [0] [0]AMBE C171E506B8E380 err = [0] [0]AMBE 53CB346E4CCD00 err = [0] [0]SLOT 1 TGT=1 SRC=1 FLCO=0x00 FID=0x10 SVC=0x40 Group Encrypted Call

DMR PDU Payload [00][10][40][00][00][01][00][01] SB: 00001011001 - 059;

Slot 1 DMR LE SB ALG ID: 0x21 KEY ID: 0x0B



A particularity of the DMR in relay mode exists: if the walkie-talkie is far from the relay, its transmission can arrive with errors.

The relay will send this data back with errors but as it is a new emission it sends the data received with error into data without error (but without really correcting them).

If you listen to the output relay you may believe that there are no errors (display err = [0] [0] when there are errors inside the data because the frames received by the relay were bad.

The key will then never be found with these frames.

To be sure that there are no errors, you have to listen to the input relay (before the relay rebroadcasts). If you capture frames with err = [0][0] in the input relay then you can be sure that there are no errors.